

OWEN KAPLAN

Brooklyn, NY | owenkaplan.com | owenskaplan@gmail.com | (207) 332-0511

EXPERIENCE

Broadcast Audio Engineer

New York Public Radio WNYC, New York, 2024 – present
Pro Tools dialogue studio recording and cleanup, podcast & news sound design and mixing, coaching for hosts, reporters, and editors in narrative vocal delivery and remote recording practices.

Freelance Sound Design, Recording, Music Composition, Mixing, and Mastering for Film & Games

Various Clients, 2019 – present
Production sound, boom operation, original compositions, SFX, foley, mixing, sweetening, and audio middleware integration toward various films, podcasts, radio programs, Game Jams, and independent projects.

Composer Intern

Christopher North, Composer, Brooklyn, NY, 2021 – 2022
Designed, recorded, and developed Kontakt sample library from the ground up. *Sample library was downloaded 885 times, added to 20 collections to-date, 5-Star reviews.*

Created multiple professional large-scale Logic Pro orchestral templates for scoring, mixing, and recording sessions, equipped with FX chain presets.

Freelance Video Production

- Earlham College, Richmond, IN, 2022*
Visual click track animation for Gamelan ensemble
- Full Plates Full Potential, Portland, ME, 2020 – 2021*
Vector animation, clip editing, and compilations used in social media and fundraising campaigns for Maine nonprofit. 2021 Full Plates’ fundraising efforts generated \$1,800,000+ to feed homebound Maine kids during COVID.
- Hope Acts, Portland, ME, 2020*
Video editing for promotional materials for Portland, Maine-based nonprofit assisting asylum seekers.

Sound Art Intern

Seth Cluett, Columbia University, Manhattan, NY, 2021
Antique synthesizer maintenance, in-depth research on topics of spatial audio and marker-based AR technology within Unity and Unreal game engines.

Service Industry

- Kahkow USA, Chocolatier, Chocolate Maker, Barista, Tour Guide, Brooklyn, NY, 2023 – 2024*
- Beyond Good Chocolate, Brand Ambassador, Brooklyn, NY, 2023*

EDUCATION

Earlham College

B.A., Double Major in Sound Design & New Media, *magna cum laude*, 2022

New York Arts Program

Semester-long study experience in New York City, including two internships, seminars, and independent projects, 2021

Berklee College of Music

- Game Audio Production with Wwise, 2022
- Interactive Scoring for Games, 2022
- Audio Post-Production for Film and TV, 2021
- Introduction to Game Audio, 2021

University of North Carolina

- Intro to Video Art & Design, 2021
- Digital Design Principles, 2021

University of Southern Maine

Coursework with Adam Ayan of Gateway Mastering: Principles of Digital Audio & Music Production, 2017

SOFTWARE

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|-----------------------|-------------------|
| • Ableton Live | • iZotope RX 10 |
| • Adobe After Effects | • Kontakt Sampler |
| • Adobe Audition | • Logic Pro |
| • Adobe InDesign | • Max/MSP |
| • Adobe Photoshop | • Pro Tools |
| • Adobe Premiere Pro | • Unity Engine |
| • Audacity | • Unreal Engine |
| • FMOD Studio | • Wwise |

MUSIC AFFILIATIONS & INSTRUMENTS

- Jazz & Classical Piano Studies
- Earlham College Choir
- Earlham College Javanese Gamelan Ensemble
- Maine Academy of Modern Music Ensemble
- 317 Main Community Music Center Folk Ensemble